

Historic Museum Complex Programs

The programs listed include a tour of the Courthouse Green and two of the three additional venues: 1892 Historic Jail, County Museum or Magnolia Grange.

◆ **First Settlements: Past and Present Life in Chesterfield (Grades 1-2)**

Students focus on the past and present and learn about change in rural life over time. Emphasis on Powhatan Indians, changes in community life and understanding cultural differences will be addressed.

◆ **English Colonization: Chesterfield at War (Grades 3-4)**

This program covers the first settlements, English colonization, the role of Virginians in the Revolution and explores issues dividing the nation during the Civil War. Participants will learn about important industries relevant to Chesterfield County.

◆ **History Detectives (Grades 3-4)**

This program will allow students to visit the recently restored 1892 Historic Jail. They will learn about investigative tools used to solve crimes and tour the old cells.



1892 Historic Jail

History Outreach Programs

◆ **Life in Rural Chesterfield (Grade 2)**

Students will learn about the past and present and discover how things change over time. Replicas from a General Store will allow students to compare and contrast how life has changed over 100 years.

◆ **History of Law and Order (Grade 3)**

Students will learn about history of jails in Chesterfield, famous trials, Baptist preachers imprisonment and how to be good citizens.

◆ **Iron Production in the New World (Grade 3-4)**

This program will discuss the impact of the first iron furnace in present Chesterfield County, industrial achievements, the Virginia Company and conflicts with Powhatan Indians.

◆ **A Call to Arms: Chesterfield in the American Revolution (Grade 4)**

This program will address impact of the Revolution to Chesterfield, discuss role of famous Virginians in the war, famous battles fought and experience clothing and equipment of soldier life.



◆ **The Civil War in the Old Dominion (Grade 6)**

This program will look at how the war affected Virginians, famous battles, the lives of four generals from Chesterfield and what life was like for a soldier in camp and on the march during the Civil War.

Environmental Education Programs

The following programs can be conducted at one of our parks or at your school.

◆ **Squirrel School (Grades K-1)**

Learn what it takes to survive as a squirrel throughout the year. Students will prepare for winter by storing nuts, evade predators playing Hawk Tag, explore Camo-Coloration, and discover ways squirrels use their bushy tails.

◆ **The Power of Pollinators (Grades K-3)**

We need them! We really do! Without bees, butterflies, moths and other animals, we'd be in a heap of trouble. Gain an appreciation for the importance of pollinators through games and activities such as Flower to Flower, Guess That Smell, Pollen Scramble, and more.

◆ **Woodland Indian Life (Grades K-3)**

The Algonquian and Monacan people lived in Virginia for many hundreds of years before encountering Europeans for the first time in 1607. Learn what life was like for a fifteenth-century woodland child. Grind corn and acorn meal, try on deerskin clothing, enjoy primitive games, use parts of plants to create traditional designs, and more.

◆ **Animal Tracks and Signs (Grades K-5)**

Did you realize that while you are sleeping, most animals are moving about, hunting or gathering food so we rarely get to see these mysterious creatures? Upon learning to read the signs, you'll discover a wealth of things they leave behind: footprints, scat, scrapes, nests, fur, feathers, and more. We'll track some animal activities then create our own trail stories.

◆ **Reptiles are the Rage (Grades K-5)**

They crawl, they slither, they creep...some people are terrified of them, some people love them! In this program, students will learn about the unique characteristics of local reptiles and meet several live animals from a variety of reptile groups (lizards, turtles, snakes).



Photo by Wackphoto

◆ **Signs of the Seasons (Grades K-5)**

As the weather turns colder, animals and even plants begin to make preparations to survive the long winter ahead. Discover which ones migrate to escape the cold while playing Hibernation Hopscotch, discover the secrets of hibernation, then embark on an exploration hike to observe how local animals change their bodies and behavior to adapt to each season.

◆ **Hives and Honeybees (Grades K-5)**

Do you enjoy eating apples, apricots, almonds or watermelons? If so, thank a hardworking honeybee! Students will learn about lots of different types of bees, then through role-play they will experience the varied jobs carried out in a hive. Students will have the opportunity to view a live observation hive and actually watch the queen, workers and drones engaged in their busy activities. **This program is only available at Rockwood Nature Center.*

◆ **Tremendous Trees (Grades 1 and 2)**

Did you thank a tree for your glass of orange juice or even for your pepperoni pizza? Trees give us food, shelter, medicine and even clothing. Meet the trees. Find out what trees need to live and discover the parts of trees. Later, thank a tree for all their gifts to us.

Environmental Programs cont.

The following programs can be conducted at one of our parks or at your school.

♦ **Bird Bills and Beavers (Grades 3 and 4)**

What type of bird bill would you need to sip nectar from a trumpet creeper? What would you use to crack a seed, pick insects out of a log, or eat duckweed from a pond? How is a beaver adapted for his environment? Transform one of your students into a beaver and enter the world of bird bills as you learn about adaptations.

♦ **Wildlife Detective (Grades 4 and 5)**

Students, working in groups, use text clues and artifacts to reveal the identity of local wildlife. This program introduces and reinforces the characteristics of five classes of animals (mammals, birds, reptiles, amphibians, insects). Students use the "wildlife detective chart" and resource books to help them identify their mystery animal.

♦ **What's in Your Watershed? (Grades 4 and 5)**

Using an Enviroscope, students see how water flows through a watershed and what happens when various types of pollution enter the system. This hands-on activity will help students to see the effects of different pollution on the watershed and brainstorm ways to reduce pollution.

♦ **Stream Scientist (Grades 5 and 6)**

Students become stream scientists and evaluate the health of three "streams" by collecting aquatic invertebrates. Using identification charts and a stream assessment form, students gauge the health of streams. (Depending upon time of year, live specimens can be brought in for observation.)

DETAILS AND REGISTRATION INFORMATION:

- These programs are aligned with the Virginia Standards of Learning.
- We can offer a collaborative program addressing history and environmental science in your classroom for your students.
- Outreach programs: \$75/hour and \$60 for each additional hour. Each program is one hour.
- \$3/child, \$75 minimum for on-site programs at Historic Museum Complex. Each program is two hours.
- For reservation and details regarding history programs offered at Museum Complex and Outreach contact Bryan Truzzie, 751-4946, or email truzzieb@chesterfield.gov
- For reservation and details regarding Outdoor/Nature programs contact Mark Battista, 318-8735, or email battistam@chesterfield.gov

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